

Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reading	Traditional tales Learn and recite ballads- eg	Non- fiction Poetry Narrative playscripts	Myths and Legends - Dragon	Poetry Narrative- science fiction	Stories from other cultures Perform poetry using sound	Jacqueline Wilson
Books	To be discussed as we go along and arranged					
Spelling						
Grammar	Connectives (conjunctions) Pronoun/person Speech marks	Apostrophes and prefixes, Adverbial	Fronted adverbials, possessive apostrophes, prefixes and suffixes	Speech punctuation, perfect forms of verbs	Pronouns and conjunctions	Further prefixes and suffixes
Writing	Narrative writing Legends Newspaper reports Persuasive writing, Ballard writing Create effective poster	Narrative writing Pictorial stories Writing non fiction text	Explanation texts Diaries from character's point of view. Non fiction writing Free verse dragon poem Perform a playscript	Science fiction stories Calligram Newspaper articles Roleplay to create stories	Plan write and draft a story Diary entry Plan and write a web page or poster Write an animal poem	Issue based stories Write postcards Haiku writing Write a sustained book review.
Maths	Place value Place value – decimals Written addition and subtraction Written addition and subtraction (problems and inverse) 2D shape Time	Maths map passport Addition and subtraction Multiplication Division Fractions Geometry Data handling and time Problem solving money, measures, puzzles	Maths map passport Number, place value rounding Multiplication and division Fractions Decimals Problem solving money, measures, puzzles	Maths map passport Mental calculation Addition and subtraction Time Multiplication and division Geometry Data handling and measurement Problem solving money, measures, puzzles	Maths map passport Place value Mental addition, subtraction and measures Written addition and subtraction Multiplication and division Fraction, area and perimeter Problem solving money, measures, puzzles	Maths map passport Mental calculation Measures Addition and subtraction Multiplication and division 2D shape angles, coordinates and statistics Problem solving money, measures, puzzles
Science	Living things and their habitats	Animals including humans	sound		State of matter	electricity
History/Geography	Early British History- Anglo Saxon (recap from year 3, after Alfred the great to lead smoothly into or not) Vikings raids and invasion Tudors/Stuarts/Scots		Amazon rain forest (Geog) cross curricular link to Benin Mayan (A world hist study) Link to Local history for 2 weeks /whole sch project .		Comparing UK and South America	
Art/DT	Drawing	Paint	Collage	structure	Textiles	

PE	Invasion games Striking and fielding- Rounders. Fielding, catching, striking tecniue	Ball games	Gymnastics: balancing shapes, Using variety of apparatus, climbing wall, balancing beams, ropes, vault. Using partners to follow/copy moments.	Dance: to explore different body movements with a range of music to dance to.	Swimming: water safety, using flotation devices, freestyle, backstroke.	Swimming: water safety, using floatation devices, freestyle, backstroke, 1 length of swimming pool Athletics- running, jumping, throwing, relays (in preparation for sports day)
Music	<i>Pentatonic scale</i> Pupils develop the ability to recognise and use pentatonic scale to create short melodies and accompaniments. They experiment with the five notes of a pentatonic scale and play them on a range of pitched instruments, individually and all together. Introduction to Music from 15 th and 16 th century	<i>Pentatonic scale</i> Pupils develop the ability to recognise and use pentatonic scale to create short melodies and accompaniments. They experiment with the five notes of a pentatonic scale and play them on a range of pitched instruments, individually and all together. Introduction to Music from 15 th and 16 th century	<i>Painting with Sound</i> This unit develops children's ability to create, perform and analyse expressive compositions. They explore how sounds can describe the moods stimulated by pictures and words. Pupils create simple compositions combining rhythm and melody. They begin to explore the more abstract use of sounds. Children listen to music that describes an event, scene, person or animal. Introduction to Music from 15 th and 16 th century	<i>Painting with Sound</i> This unit develops children's ability to create, perform and analyse expressive compositions. They explore how sounds can describe the moods stimulated by pictures and words. Pupils create simple compositions combining rhythm and melody. They begin to explore the more abstract use of sounds. Children listen to music that describes an event, scene, person or animal. Year 4 production	<i>Singing games</i> This unit develops children's ability to recognise and explore some characteristics of singing games. It consolidates their sense of pulse and ability to perform with others. Introduction to Music from 15 th and 16 th century	<i>Singing games</i> This unit develops children's ability to recognise and explore some characteristics of singing games. It consolidates their sense of pulse and ability to perform with others. Introduction to Music from 15 th and 16 th century
Spanish	Unit 1. Yo 9all about me) Greet others, say how they are and introduce themselves. Respond to and ask questions about name and age. Unit 2. Canciones y Juegos (Songs and games) Listen and respond to well-known Spanish songs. Use “ I like/I don’t like” Villancicos (Carols)		Unit 3. ¡Vamos a celebrarlo! Learn language relating to celebrations of special occasions and of their achievements in activities and games. “I can/Can you” Learn to say the month of their birthday.		Unit 4. Retratos (portraits) Main parts of the body Colours “I have...” (brown hair/blue eyes) Physical appearance (“He has/he is”)	
Computing		In the process of being updated				